



## The Key Information:

**When:** Saturday 21<sup>st</sup> September

**Where:** Aardvarks & Dragons, Unit 3, Deben Wharf, Tide Mill Way, Woodbridge IP12 1FP

**How much:** Tickets cost £15 and can be purchased by contacting the store, or visiting in person.

**Maximum No. Coaches:** 20

**What do you get:** 3 games of blood bowl, plus a set of limited edition dice.

## What should you bring:

### Your Team

Your team should be painted to 3 colours minimum. Proxy teams are allowable, but it should be clear what your team is, and which positional is which. You should have a clear and understandable system for what additional skills your players have.

### A Pitch

Standard cardboard pitches are acceptable. If you have a different pitch you wish to showcase, please contact the store to discuss bringing this pitch. Please note you may not end up using your own pitch.

### Dice

GW issue block dice are preferable. There should be no concerns over the clearness of your block dice.

### Your Roster

While the tournament will use tourplay for roster management, It is recommended that you bring a copy of your roster to show your opponent.

### A Device for Tourplay

The tournament will be run on Tourplay, so a device capable of running this is recommended. We would also suggest some kind of power bank to keep this charged for the day.

---

## Rules:

The latest GW ruleset will be used along with the latest spike. All teams approved by the NAF are allowed. Rounds will be Swiss as per the Tiebreakers and the tournament will be Resurrection so all players fully healed after every game

### Team value:

1.15 mil

### Team building rules:

We will be using the Games Workshop Matched Play guidelines. Teams will be permitted the following skill points:

TIER 1 – 6 SKILL POINTS

TIER 2 – 8 SKILL POINTS

TIER 3 – 10 SKILL POINTS

Primary skills will cost 1 skill point. There is no limit to the number of primary skills a team can purchase as long as they have the skill points to spend.

Secondary skills will cost 2 skill points. The limit on secondary skills will depend on the tier of the team.

Each player may only be given a single additional skill. There is no limit on the number of times a single skill may be given.

**Note: Tourplay will increase your team value based on the skills you have given your team. Please note that your budget of 1.15m is BEFORE you add your skills. Your team, once the skills have added, may show as higher than 1.15m.**

### Star Players and Megastars:

A team may hire star players or mega stars, which will cost skill points plus their value to hire (For example, a team hiring Akhore the Squirrell will cost 80k and 2 skill points). Megastars will cost their value plus 4 skill points. The limits on numbers of star players is below (note, a team may have no more than 2 Star and Megastar players).

### Tier Limits:

	Primary Skill (1 skill point)	Secondary Skill (2 skill points)	Star Players (2 skill points)	Megastars (4 skill points)
Tier 1 (6 skill points)	No Limit	Max 1	Max 1	Max 1
Tier 2 (8 skill points)	No Limit	Max 2	Max 2	Max 1
Tier 3 (10 skill points)	No Limit	Max 3	Max 2	Max 1

The following players are considered Megastars: Cindy Piewhistle, Bomber Dribblesnot, Deeproot Strongbranch, Griff Oberwald, Hakflem Skuttlespike, Kreek "The Verminator" Rustgouger, Morg 'n' Thorg.

**Deadline:**

The deadline for payments and rosters is Midnight of Thursday 19<sup>th</sup> September

**Tournament Scoring:**

3 points for a win, 1 point for a draw, 0 for a loss & -15 for conceding. 1 Bonus point will be awarded for 3 touchdowns scored, 3 casualties inflicted, and a clean sheet. A maximum of 6 points is available from each game.

**Tiebreakers:**

Tie-breakers will be decided in order of Touchdown Difference, Casualty Difference, Touchdowns Scored, Casualties Inflicted, Roll off.

**SPECIAL RULE – Crowd Surfing into the Deben!!**

An increase in decaying bloodbowl players being dumped in the nearby river has produced some disturbing results! If a player is crowd-surfed, they end up in the river.

Roll a D6 for that player. On a 6, the player embraces the toxicity and returns to the bench with a random mutation. On a 1, the player is mutated beyond belief, and returns to the bench as a Rotter Lineman, losing all previous skills and abilities. On a 2-5, the crowd surf is treated as normal.

**Prizes:**

Winner, Runner Up, Third Place, Most Touchdowns, Most Casualties, Stunty Cup Winner, Best Painted. We will do our best to ensure as many different coaches win prizes as possible within reason.

---

**Other information:****Timings:**

Games will be played using a chess clock. Each player will get 1hr 4mins for their turns in the game. If a player runs out of time, they can do nothing more with their turns. If their opponent has time remaining, they can continue to play unopposed.

**Schedule:**

9.00 – 9.30 Registration

9.30 – 11.45 Game 1

11.45 – 12.30 Lunch

12.30 – 14.45 Game 2

14.45 – 15.00 Break

15.00 – 17.30 Game 3

17.30 – 18.00 – Awards and close

**Software:**

We will be using Tourplay which can be found here:

<https://tourplay.net/en/blood-bowl/death-on-the-deben-2-resurrection>

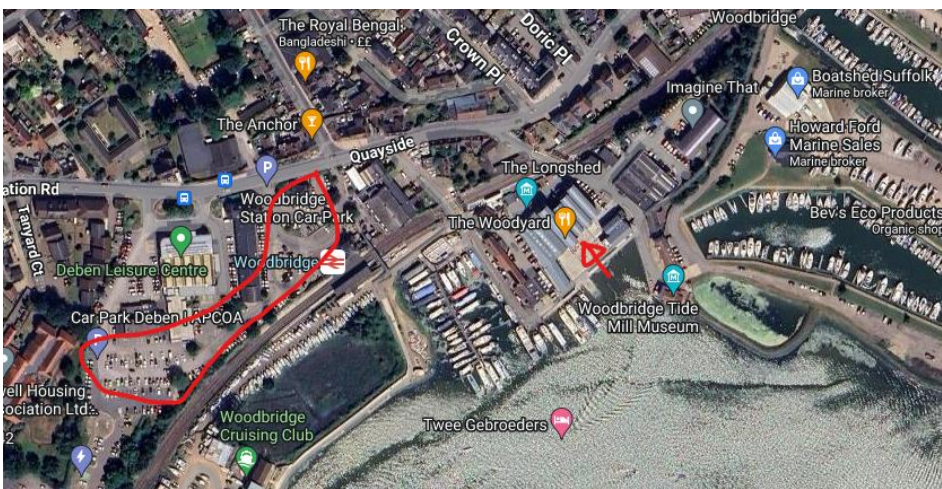
We ask you do not register your team on tourplay until you have purchased a ticket. Any registrations prior to ticket purchase will be removed. We also ask you to only have 1 team registered at any one time.

### **Streaming:**

We are pleased to confirm that Bloodbowl Live will be looking to provide coverage of the event, with select games streamed online. If you do not wish to be streamed, this is no problem. Please let a member of the event staff know on arrival.

### **How to find us:**

We are a short walk from Woodbridge Train Station. Parking can be paid for at Woodbridge Train Station.



### **Questions:**

If you have any questions, please contact Aardvarks and Dragons on 020 3972 9828 or [contact@aardvarksanddragons.com](mailto:contact@aardvarksanddragons.com).